

# 2020 GUEST ASSISTANCE GUIDE

## Welcome to Michigan's Adventure!

We are glad you are here! At Michigan's Adventure we are proud to have earned one of the best safety records in the industry. We are committed to providing our guests with a safe and enjoyable day. We are continually striving to improve our facilities. If you have a suggestion for an improvement or have questions not answered in this brochure, please stop at Guest Services.

Many amusement park rides incorporate safety systems designed by the manufacturer to accommodate people of average physical stature and body proportion. These safety systems may place restrictions on the ability of an individual to safely experience the ride. Extremely large or small individuals, guests who have a history of heart, back or neck trouble, pregnant guests, people who have had recent surgery, or people with casts, braces, restrictive devices or disabilities may not be safely accommodated by these systems. For example, height requirements are based on the size needed for the safety restraints to function properly and the level of maturity usually associated with a certain height.

Michigan's Adventure's Ride Admission Policy has been developed in consultation with industry experts, based on the recommendations of the manufacturer, our experience and our evaluation of each ride using our knowledge of the ride in both normal and emergency operating conditions. Our prime consideration is the ability of each person to endure the dynamics of a ride without risk of injury to that person or other riders.

If you feel that you or a member of your party may be affected by this policy, you are encouraged to visit the Group Sales Office, Guest Services, Cabana Check-in in the waterpark, or speak to a member of the Rides' Supervisory team to obtain a list of rides you can safely ride. Your Rider Access Form will provide information for our ride operators to help accommodate you.

The logo for Michigan's Adventure is located at the bottom right of the page. It features a stylized blue wave graphic on the left side, transitioning into a dark blue background. The text "Michigan's Adventure" is written in a white, bold, sans-serif font, with "Michigan's" on the top line and "Adventure" on the bottom line.

**Michigan's  
Adventure**

## RIDE RATING SYSTEM

A Ride Rating Program has been designed which provides a scale for rating the thrill factor of each ride. The intent is to provide a scale to guide park guests in determining which attractions to ride based on their own experience level, physical condition, and abilities.

**Each ride/attraction is placed into one of five categories:**

CATEGORY		DESCRIPTION
<b>Low Thrill Rides</b>		Rides that are generally calm and gentle in nature.
<b>Mild Thrill Rides</b>		Rides that generally have low speeds with gentle motion and braking. Rides have smooth transitions with some changes in elevation and speed.
<b>Moderate Thrill Rides</b>		Rides that generally have low to medium speeds and/or heights with moderate motion and braking. Riders may encounter unexpected changes in direction and/or speed during portions of the ride.
<b>High Thrill Rides</b>		Rides that generally have medium to high speeds and/or heights with moderate to rapid braking. Riders may encounter unexpected changes in speed, direction and/or elevation.
<b>Aggressive Thrill Rides</b>		Rides that generally have one or more of the following: high speeds and/or heights, aggressive and unexpected forces, and rapid directional or elevation change. Riders will encounter many unexpected rapid changes in speed, direction and/or elevation.

## KEY TO SYMBOLS

These symbols, along with the ride ratings, are used to define our rides on the following pages.

	Ambulatory
	Accommodates Wheelchair
	Transferable
	Must be accompanied by supervising companion, of proper height to ride
	Must be accompanied by a child to ride/participate
	Must be at least this height to ride.
	Maximum Speed of Ride
	Life jacket is required
	Cannot be any taller than this to ride/participate
	Maximum Height of Ride
	Maximum Water Depth
	Prohibited for guests with back trouble
	Prohibited for guests who have had recent surgery
	Prohibited for guests with neck trouble
	Prohibited for pregnant guests
	Prohibited for guests with heart trouble or high blood pressure

## PLEASE RIDE SAFELY

Section 408.668 of Act 225 of the Michigan Carnival Amusement Safety Act of 1966 describes that riders must obey all warnings and operator instructions (written and verbal) regarding amusement park rides and behave in a manner that will not cause or contribute to injury to themselves or others.

While all amusement attractions have associated risks, certain individuals are at increased risk for injury from these attractions. Carefully evaluate each attraction to determine if you or members of your party can safely participate. We reserve the right to deny access to a ride to anyone who we feel may not be able to safely experience the ride or may be a hazard to other riders.

A Rider Safety Guide sign is posted at every ride entrance and alternate access entrance. These signs provide height requirements, health restrictions, ride ratings, ride accessibility, and special instructions regarding the ride. Please review these signs prior to accessing the ride and ensure to follow all instructions provided.

In general, all riders should be in good health and free from any conditions known or unknown that might be aggravated by riding. If you have any doubt about your ability to safely experience a ride, we urge you to consult with our staff at Guest Services or First Aid. Remember, if you suspect your health could be at risk for any reason, or you could aggravate a pre-existing condition of any kind, **DO NOT RIDE.**

Generally, guests must have the ability to brace themselves upright in the seat and support their head and neck during the ride movements. Riders using wheelchairs will have to transfer from their wheelchair to the ride unit by themselves or assisted by a member of their party in order to be able to ride. You should plan your visit with someone who can physically help you when necessary. As a rider, you are responsible for your own safety. Please read this guide and all instructional signage before riding. Listen to and follow all operator instructions.

Any person who intentionally removes a safety restraint, violates a park safety policy, or appears to be under the influence of alcohol or chemical intoxicants will be removed from the park without refund. **FOR YOUR SAFETY, DO NOT ENTER AN UNAUTHORIZED AREA FOR ANY REASON.** You may be seriously injured if you enter an unauthorized area.

### Before riding, please note all safety warnings for each ride. In general:

- Face forward and remain seated in an upright position with your back and shoulders against the seat back and hold on until the ride comes to a complete stop.
- All passenger restraint systems, including lap bars, shoulder harnesses, and seatbelts, must be positioned, fastened, and tightened at all times.
- Due to the nature of our attractions, backpacks, purses, electronics, stuffed animals and other loose items are not permitted on most attractions. Glasses must be secured. Smaller items may be secured in cargo pockets or waist packs as long as they do not interfere with the restraint system. In addition, smaller items may be left in a locker or with a non-rider. Michigan's Adventure is not responsible for lost or stolen items. You are responsible for your personal property.
- No picture taking, cell phone or electronic usage while riding.
- Keep all parts of your body inside the ride unit at all times.
- Shirt, shoes, and shorts/pants are required on most amusement park rides.
- Finish food and drink before participating.
- Smoking, including e-cigarettes, is only permitted in designated smoking areas.

## ALTERNATE ACCESS ENTRANCES & ATTRACTION BOARDING PASSES

Michigan's Adventure's Ride Admission Policy and Alternate Access Entrances are designed to help you safely experience our facilities and provide equal access to all guests.

The safety of guests and associates is our #1 priority at Michigan's Adventure. Safety is a shared partnership between the park and our guests. Not everyone can safely enjoy every ride. Guests are asked to review and carefully consider the ride restrictions using good judgment. However, we reserve the right to make the final decision regarding the eligibility of a rider based on a person's size, weight, willingness to ride, or other limitations. Please refer to your individual Rider Access Form for rides that will safely accommodate you.

If you require the use of an Alternate Access Entrance, please visit Guest Services or Cabana Check-in to obtain a Rider Access Form, Boarding Pass, and Guest Assistance Guide. The Guest Assistance Guide explains the ride entry guidelines and procedures and provides specific information related to each attraction. Alternate Access Entrances are intended

to accommodate guests with mobility restrictions or Autism Spectrum Disorder (ASD) and not to bypass others waiting in line. This service is available for a guest with restricted mobility or ASD and up to three companions.

To provide equal access for all guests, we have developed a Boarding Pass Program which allows guests with mobility restrictions or Autism Spectrum Disorder (ASD) to access rides at specified times via the Alternate Access Entrance (usually a ride's exit or Fast Lane entrance) in order to avoid crowds and waiting in the regular line. Guests who are in possession of a Boarding Pass will obtain a boarding or "ride" time on the Boarding Pass that is equal to the anticipated wait time for a particular ride from the ride associate at the Alternate Access Entrance (usually a ride's exit or Fast Lane entrance). Guests can then choose to rest comfortably away from the queue area, visit a shop or play a game until their boarding time. Information on where guests access the ride is posted on each ride's Rider Safety Guide Sign. All guests, regardless of point of access, are required to meet all riding requirements for the ride, including height and medical restrictions in order to ride/participate.

### Here's How It Works

- The guest with a mobility impairment or ASD should visit the Group Sales Office, Guest Services, or Cabana Check-in in the waterpark upon his/her arrival at the park to express his/her inability to wait in the regular line. Some questions are asked to ensure that the rider has the required physical criteria in order to safely experience rides, and a Boarding Pass is issued for the guest in question and up to 3 riding companions.
- In addition to a Boarding Pass, the guest with a mobility impairment or ASD will receive a "Rider Access Form" that lists the rides that the guest with a disability can safely enjoy.
- The rider (or a member of their party) obtains a boarding time from the ride associate at the Alternate Access Entrance, equivalent to the length of the ride line. The rider can then wait comfortably away from the queue area.
- The guest listed on the Boarding Pass must be present as a rider when a Boarding Pass is being utilized.
- Guests may not accumulate more than one boarding time at a time.
- Due to the nature of the attractions in WildWater Adventure, Alternate Access and Boarding Passes are only available at the main entrance to the Lazy River in the waterpark.

## ADDITIONAL INFORMATION AND SERVICES

Our goal is to make Michigan's Adventure as enjoyable as possible and barrier-free as practical. Listed below are some of the services we offer. Please feel free to suggest areas in which we might improve in the future.



### Braille & Large Print Guides

Braille and large print guides of the Park Map and Guest Assistance Guide are available at the Group Sales office. There are a limited number of guides available on a first-come, first-serve basis.



### First Aid

Our First Aid Building is located between the amusement park and waterpark. Medical equipment storage and refrigeration for guests with medication is offered at First Aid.



### Parking for Guests with Disabilities

Guests requiring handicapped parking spaces should turn on hazard lights and ask security personnel for the exact location. Permits are required to use these spaces.



### Restrooms

Private restroom facilities for guests needing the assistance of another guest are available at the First Aid Building, at the waterpark restrooms near Beach Bites concession, and the restrooms near Adventure Falls. Wheelchair accessible stalls are located at all restrooms.



### Service Animals

Service animals are welcome at Michigan's Adventure. A service animal is defined as a dog or miniature pony that has been individually trained to perform tasks for a person with disabilities. Service animals must be controlled with a restraining device and must display appropriate behavior at all times while on our property. There is a limit of one service animal per guest. A relief area is located near the Flying Trapeze.

Due to the nature of most rides, service animals must remain with a non-riding member of your party. We are not permitted to take control of your service animal. Service animals may be taken on the Carousel and the Timbertown Railway. Service animals are not permitted in water attractions, wet decks, wading pools or lazy rivers. Guests may take advantage of our Parent Swap policy for staying with the service animal. Visit Guest Services for more information.



### Special Dietary Needs

Although outside food and beverages are not allowed in the park, individuals who have special need/diet items due to a medical condition may bring small coolers to accommodate such needs.



### Wheelchair, Stroller and ECV Rental

A limited supply of wheelchairs, electric convenience vehicles (ECV), and strollers are available for rent at Guest Services. However, since wheelchairs, ECV's, and strollers are rented on a first-come, first serve basis and cannot be reserved in advance, we urge guests to bring their own. Quantities are limited. For those guests who choose to use a battery-powered vehicle or wheelchair, we require a safe speed be maintained while traveling in the park. Wheelchairs, ECV's, and strollers may not be taken out of the park gates or to the parking lot. However, a park associate will be happy to provide any assistance you may need at that time. For any guest using a personal Segway, please stop by Guest Services.

## DEFINITIONS

Every ride entrance lists height requirements and special instructions regarding the ride. Michigan's Adventure uses the following terms:

**Ability to hold on or brace:** Ability to use one's arms and/or hands to maintain a grasp on an assist bar and support one's body during normal and emergency procedures on a ride and to use one's legs and/or feet to brace to maintain a seated position during the forces of the ride.



### Hand-Held Infants:

Hand held infants are children who are unable to independently walk or maintain seated postural control and will only be able to ride the following rides with a supervising companion: Carousel (in a chariot), Timbertown Railway, Boogie Beach (must stay in two feet of water or less), Commotion Ocean (must stay in two feet of water or less), Tidal Wave Pool (must stay in two feet of water or less), Lazy River and the Lagoon. Hand-held infants and their supervising companion may also enjoy Beach Party, but may not participate on the elevated sections of the attractions.



### Supervising Companion:

Many of our rides have height requirements that allow a guest under that requirement to ride as long as they are accompanied by a supervising companion. A supervising companion is someone who meets all the requirements to ride the ride themselves, is 14 years of age or older, and demonstrates appropriate observed behavior. Supervising companions are responsible for ensuring that the guest remains seated properly where applicable and follows all rules and regulations. The supervising companion

must be seated in the same seat (row) as the guest who needs accompaniment and can accompany the number of guests for which the seat is designed. For example, if a seat is designed for three people, the supervising companion can accompany two guests.

## EVACUATIONS

Evacuations may be required due to such causes as a mechanical problem, weather conditions, or a power interruption. If an evacuation is required, guests may need to maneuver across catwalks, from the highest point of the ride, and down steeply inclined catwalks or steps. Ride units may also stop at the top of lifts or on the ride course due to mechanical reasons. Certain evacuations may require guests to use additional safety equipment during the process. Remain seated until given instructions. In WildWater Adventure guests may be asked to evacuate pools as quickly as possible using stairs or ladders. If an evacuation from a ride/attraction is required, for safety reasons, we may evacuate ambulatory guests prior to evacuating those guests using wheelchairs. If so, you accept any risk due to delayed evacuation or if we need to physically lift or lower you.

## GUESTS OF LARGER SIZE



All passenger restraint systems, including lap bars, shoulder harnesses and seatbelts must be positioned and fastened properly to allow guests to ride. Due to rider restraint system requirements, guests of larger size (in terms of height, weight, and/or proportions) may not be accommodated on some of our rides. Our larger guests may experience difficulty on Adventure Falls, Beagle Scout Lookout, Camp Bus, Corkscrew, Flying Trapeze, Mad Mouse, PEANUTS™ Trailblazers, Pig Pen's Mud Buggies, Shivering Timbers, Thunderhawk, Winky the Whale, Wolverine Wildcat, and Zach's Zoomer.

Maximum and minimum weight limits can be found under the individual rides in this guide and on the Rider Safety Guide Signs at the entrance to Rides with restrictions.

If you are concerned whether or not you can be accommodated safely on a ride, you may enter the ride via the exit to ensure the restraints function properly prior to waiting in line. The rest of your party may wait for you outside the exit.

A test seat is located at the ride entrance of the Thunderhawk.

A red light/green light scale system is also used at Funnel of Fear, a weight sensitive attraction. Guests who exceed the maximum weight limit will not be permitted to ride.

## GUESTS USING WHEELCHAIRS

Wheelchairs and ECV's cannot be accommodated on rides and attractions. Please refer to the individual ride and attraction descriptions in the back of this brochure for more specific information.

On most rides where guests in wheelchairs can be accommodated, guests will need to leave their wheelchairs to be seated. A wheelchair may be left in a designated position on or near the ride platform or walkway near the ride. Almost every ride is wheelchair accessible. A standard elevator is available for self-service at Corkscrew. Please ask an associate at each location for assistance.

If in doubt about your ability to safely experience a ride, we urge you to consult with our staff at the Group Sales Office or Guest Services. Michigan's Adventure personnel are not trained in transferring guests from wheelchairs to ride units and are not permitted to do so. You should plan your visit with someone who can physically help you when necessary.

Guests may re-charge their wheelchair battery at Guest Services or First Aid.

## HEALTH RESTRICTIONS



Each ride is evaluated against 5 primary health restrictions.

### These restrictions are:

- Back Trouble
- Neck Trouble
- Recent Surgery
- Pregnancy
- Heart Trouble/High Blood Pressure

If you are in doubt about your ability to safely experience a ride or would like more rider information, please review the information for each attraction in this Guest Assistance Guide or review the Rider Safety Guide and all warning signs posted at each ride entrance and exit.

## HEIGHT REQUIREMENTS



Height requirements and specific rider instructions are posted at the entrance to each attraction. Children may be "officially" measured at the Group Sales Office, First Aid, Cabana Check-in, or at the Height Station which is located near the front entrance to the park. The measured guest will be given a wristband to indicate their height range.

Wristbands are not required to ride. They are intended to make your wait in line shorter by streamlining the rider height measurement process.

For the safety of your child, a standard play shoe which does not contribute excessively to the child's height is required. For example, a child is not permitted to wear platform shoes

to help meet a height requirement. Michigan's Adventure reserves the right to ask that shoes be removed to ensure that a child's height is not being artificially enhanced or manipulated. In the waterpark, height measurements are taken in bare feet. There is a separate height wristband for WildWater Adventure.

## LOOSE AND LARGE ARTICLES



Most rides cannot accommodate loose articles including cell phones, hats, cameras, purses, backpacks, umbrellas, beverage containers, electronic devices, etc. Smaller items must be safely secured in cargo pockets, a waist pack, in a bin on the ride platform, in a locker, or with a non-rider. Michigan's Adventure is not responsible for lost, stolen, or damaged items.

Extra or bulky clothing, back packs, and anything else that could potentially be between the rider and the restraint are not permitted. The restraint mechanism must be secured snugly against the rider's body.

For safety reasons, cell phone usage, taking pictures, and filming on rides are prohibited.

Glasses must be secured on all rides. On RipCord, glasses must be secured by an athletic strap or they cannot be worn on the ride.

Hearing devices and other electronic devices may be damaged by water at water rides and attractions. Please take necessary precautions to protect hearing devices on rides.

## LOST AND FOUND



All items found at Michigan's Adventure are turned in to Guest Services located at the front of the park. If you lose an item on a ride, we will search for the article as soon as possible. In order to keep the ride in operation, an immediate search may not be possible. Please log onto and complete the form on [www.miadventure.com/lostandfound](http://www.miadventure.com/lostandfound) to ensure the item is returned to you if it is found.

**For your safety, do not enter unauthorized areas to retrieve lost articles. You may be seriously injured if you enter an unauthorized area.**

## MAGNETIC FIELDS ON RIDES

Magnetics are used at the following attractions: Corkscrew, Shivering Timbers, Wolverine Wildcat and Zach's Zoomer. Guests with medical devices sensitive to magnetic fields (pacemakers, hearing aids, etc.), should consider these factors when deciding to ride.

## OXYGEN TANKS

Due to the dynamic nature of rides, oxygen tanks are not permitted on most attractions. Oxygen tanks are permitted on the Carousel (chariot), Giant Gondola Wheel, and Timbertown Railway. Please consult with Guest Services for more information. Oxygen tanks are permitted in all restaurants and shops.

## PHOTOSENSITIVITY/STROBE LIGHTING

Many attractions utilize special effects, including strobe lighting and specialty ride lights that may impact guests with certain medical conditions. Attractions utilizing these effects include Woodstock Express, Logger's Run, Shivering Timbers, Thunderhawk, and Zach's Zoomer.

## PREGNANCY

Guests who are pregnant may only ride Carousel, Giant Gondola Wheel, Timbertown Railway, Lakeside Gliders, Speed Splashers, Swan Boats, and participate in Commotion Ocean, Boogie Beach, Tidal Wave Pool, the Lazy River, and the Lagoon.

## PROPER ATTIRE



Most rides require proper riding attire including shirts, shorts/pants, and shoes. Shirts, shorts/pants, and shoes are required in the queues and all park pathways. Swimwear is not permitted on rides outside of WildWater Adventure with the exception of Hydroblaster, Grand Rapids, Swan Boats (shoes required), and Adventure Falls (shoes required). For your safety, loose clothing (including scarves and other free-flowing clothing) must be significantly secured or removed to prevent any interference with the ride restraint system. On all roller coasters and on the RipCord scarves will be required to be removed in their entirety.

Clean and appropriate swimwear is required. Pants, denim, thongs, or transparent clothing are not permitted.

## PROSTHETIC DEVICES

Guests with any type of prosthesis should not ride Flying Trapeze, Frog Hopper, or Thunderhawk (leg prosthetics are not permitted) unless they can ensure the device is properly secured and will remain in place during the ride. All riders must be able to maintain the proper riding positioning. Guests should visit Guest Services or Cabana Check-in prior to riding to ensure a safe riding experience.

Guests with prosthetics enjoying their day at WildWater Adventure should consult with a member of our Aquatics Supervisory team.

## RIDE DEVICES FOR GUESTS WITH DISABILITIES

Transfer devices, when requested, can be used to assist a rider out of a wheelchair and into a ride unit. The following rides are equipped with a transfer device: Beagle Scout Lookout, Camp Bus, Corkscrew, PEANUTS™ Trailblazers, Pig Pen's Mud Buggies, Shivering Timbers, The Wolverine Wildcat, Woodstock Express, and Zach's Zoomer. Please see an associate at each ride or Guest Services for assistance.

## RIDER CRITERIA

Michigan's Adventure's Ride Admission Policy is designed to allow our guests to participate in the enjoyment of our parks as much as possible. The policy was developed by analyzing the physical and mental attributes required to safely ride each particular ride. It is our policy to allow anyone to ride who meets all these requirements and is not a hazard to himself or others. We continue to evaluate and update our Ride Admission Policy as necessary.

### **Ability to exhibit independent seated postural control under the dynamic conditions of the ride.**

*The guest must have the body and spinal control to sit upright without the aid of other people or devices. The guest must also have sufficient muscle control to support their head, neck and upper torso during the course of the ride, including the dynamic motion of the ride. Certain ride units such as carousel horses require the ability to form a saddle posture with the guest's thighs.*

### **Appropriate center of gravity.**

*The guest's body must have the appropriate weight distribution for that ride.*

### **Ability to hold on with one functioning arm.**

*A functioning arm is an upper extremity or prosthesis exhibiting good grip control, the ability to brace, and enough strength to allow the guest to maintain the proper riding position throughout the duration of the ride. Any arm prosthesis must remain properly secured under the dynamic forces of the ride. Due to manufacturer requirements, some rides may exclude prosthetics.*

### **Ability to hold on with two functioning arms.**

*Ability to hold on with two functioning arms as defined above.*

### **Ability to brace self with one functioning leg.**

*Guests must have one functioning leg to be used for bracing the body during the course of the ride. A functioning leg may be a normal leg or a prosthesis which can be used for bracing. Any leg prosthesis must remain properly secured under the dynamic forces of*

the ride. Due to manufacturer requirements, some rides may exclude prosthetics.

### Ability to brace self with two functioning legs.

Guests must have two functioning legs to be used for bracing the body during the course of the ride and maintaining balance when entering and exiting a ride unit. A functioning leg may be a normal leg or a prosthesis which can be used for bracing.

### Minimum of two functioning extremities.

Guests must have a minimum of two functioning extremities (two legs, two arms, or one arm and one leg) to brace themselves during the ride and assist in entering and exiting the ride unit.

### Minimum of three functioning extremities.

Guests must have a minimum of three functioning extremities (two legs and an arm or two arms and one leg) to brace themselves (with tripod bracing) during the ride.

### Ability to enter/exit ride within specified parameters without endangering self or others.

Guests must be able to enter and exit the ride without jeopardizing themselves or others and to assist with their own evacuation, if necessary. This may include special arrangements such as entering through an Alternate Access Entrance (the exit or Fast Lane entrance) or having someone aid you in boarding. For the safety of our associates and guests, ride operators are instructed not to perform any lifting of guests.

### Appropriate observed behavior:

Guest demonstrates appropriate observed behavior indicating a willingness and ability to participate and/or follow rider requirements. Appropriate observed behavior may include, but not be limited to maintaining proper riding position, attention and compliance to safety instructions, proper use of all ride safety equipment and willingness to participate.

### Guests have a duty to:

- Exercise good judgment
- Act in a responsible manner while using amusement rides
- Obey all warnings prior and during participation
- Not participate while under the influence of alcohol or drugs
- Properly use all ride safety equipment provided

## CASTS & BRACES

Guests with casts and braces will be restricted from riding rides where the cast or brace will not fit inside the ride unit or where it will present a hazard to the guest or others. Guests with full arm (elbow restricted) and full leg (knee restricted) casts or braces are restricted from most rides and water slides.

We suggest you delay your visit until the cast is removed. Braces with exposed metal parts are not permitted on the slides. Forearm casts are permitted on a limited number of rides in the amusement park, and in the waterpark.

### The following chart displays the cast and braces rules for all rides and attractions:

- Y** May ride with the condition
- F** Cast/Brace must fit appropriately inside the ride unit
- O** Not Permitted to participate on elevated activity area
- Z** Must stay in two feet or less of water

### AMUSEMENT PARK

	Cervical Collar or Neck Brace	Broken Collar Bone	Forearm Cast	Full Arm Cast	Braced Arm Cast	Foot or Lower Leg Cast	Full Leg Cast
Adventure Falls			Y			Y	
Airplanes		Y	Y	Y	F	Y	
Beagle Scout Lookout			Y	Y	F	Y	F
Bumper Boats			Y	Y		Y	F
Camp Bus		Y	Y	Y	Y	Y	F
Carousel	Y	Y	Y	Y	Y	Y	C
Corkscrew			Y			Y	
Dodgem			Y	Y		Y	F
Drummer Boy			Y			Y	F
Elephants		Y	Y	Y	F	Y	
Flying Trapeze		Y	Y	Y			
Frog Hopper			Y	Y			
Giant Gondola Wheel	Y	Y	Y	Y	F	Y	F
Grand Rapids			Y			Y	F
HydroBlaster			Y			Y	
Kiddie Cars	Y	Y	Y	Y	F	Y	F
Lakeside Gliders		Y	Y	Y	F	Y	F
Logger's Run			Y	Y		Y	F
Mad Mouse			Y			Y	F
Motorcycles	Y	Y	Y	Y	F	Y	
PEANUTS™ Trailblazers			Y			Y	F
Pig Pen's Mud Buggies							F
RipCord			Y			Y	
Scrambler			Y	Y		Y	F
Sea Dragon		Y	Y	Y		Y	F
Shivering Timbers			Y			Y	
Speed Splashers	Y	Y	Y	Y	F	Y	F
Swan Boats		Y	Y	Y	Y	Y	
Thunderbolt			Y	Y		Y	F
Thunderhawk			Y			Y	

## AMUSEMENT PARK (continued)

	Cervical Collar or Neck Brace	Broken Collar Bone	Forearm Cast	Full Arm Cast	Braced Arm Cast	Foot or Lower Leg Cast	Full Leg Cast
Tilt-A-Whirl			Y	Y		Y	F
Timbertown Railway	Y	Y	Y	Y	F	Y	Y
Trabant			Y	Y		Y	F
Winky the Whale	Y	Y	Y	Y	F	Y	F
Wolverine Wildcat			Y			Y	
Woodstock Express			Y			Y	F
Zach's Zoomer			Y			Y	

## WATERPARK

Beach Party	O	Y	Y	Y	Y		Y
Beach Party Slides			Y				
Boogie Beach			Y	Z		Y	Z
Commotion Ocean			Y	Z		Y	Z
Cyclone Zone			Y				
Funnel of Fear			Y				
Half Pint Paradise			Y			Y	
Lagoon	Y	Y	Y	Y	Y	Y	Y
Lazy River			Y	Y			
Mammoth River			Y				
Mine Shaft			Y				
Paradise Plunge / Tropical Twist			Y				
Slidewinders			Y				
Snake Pit			Y				
Tidal Wave Pool			Y	Z		Y	Z
Wild Slide/Ridge Rider			Y				

## ACCESS SYMBOLS

Symbols indicate boarding procedures for each ride and are defined below.



This symbol identifies rides where guests must be able to walk independently or be assisted by a member of their party. A wheelchair may be left in a designated position on or near the ride platform.



This symbol identifies rides that can accommodate guests who are able to transfer from the wheelchair to the ride unit by themselves or assisted by a member of their party.

## AMUSEMENT PARK

The following descriptions are designed to give you information on the type of actions caused by various rides. Each of the following attractions will identify the restrictions according to the criteria itemized above. In order to participate on most attractions, guests must have seated postural control, appropriate center of gravity, appropriate observed behavior, and the ability to enter and exit the ride safely. Specific exceptions or qualifications to those four criteria will be noted in the information provided below. If you have been authorized for Alternate Access, follow the directions listed under each ride.

### Adventure Falls 4



Riders must be 46" tall to ride.

Maximum Weight – 3,400 lb. per boat.

This is a water flume ride with a large 20 passenger boat. The ride produces a large and forceful splash. Whether riding or standing on the Adventure Falls Bridge, you will get soaked!

**Restraint System:** A shared lap bar secures all riders in the row across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Riders of a larger size.

**Rider Criteria:** Riders must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Riders with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride.

**Rider Access:** Alternate Access is available through the Fast Lane entrance. Riders will have to take several steps on their own or with the assistance of a companion and be capable of stepping down into the ride unit, which may shift. Do not use the ride restraints for entering and exiting as they may shift. Boats may bump into the side of the channel and other boats. Riders experiencing the splash on the bridge must hold on at all times.



**Rider Access:** Access is available through the exit. To facilitate boarding, a transfer device is available upon request. Riders must be able to transfer on their own, or with the assistance of a companion. Do not use the ride restraints for entering and exiting as they will shift.

## Carousel 1



*Riders must be 46" to ride alone OR accompanied by a supervising companion. Hand-held infants must ride in a chariot and be accompanied by a supervising companion.*

*Maximum Weight – 170 lb. per animal and 680 lb. per chariot.*

A carousel ride which features animals – both stationary and moving up and down – along with chariot seating mounted on a circular platform that rotates.

**Rider Criteria:** Riders who cannot hold onto a horse with one functioning arm must be seated with a supervising companion in a chariot. Riders with only one functioning leg that are unable to straddle the horse must ride in a chariot. Riders who cannot enter or exit the ride safely, do not have seated postural control, an appropriate center of gravity, or do not demonstrate appropriate observed behavior must ride in a chariot and be accompanied by a supervising companion. Riders with a full leg cast must ride in a chariot.

**Rider Access:** Access is available via the entrance. Riders will need to take several steps on their own or with the assistance of a companion, including stepping up onto an unsteady platform. Service animals are permitted to accompany the rider on the ride platform or in a chariot.

## Corkscrew 5



*Riders must be 48" tall to ride.*

A high-speed looping roller coaster that turns riders upside-down twice. Riders will experience weightlessness and rapid movements from side to side.

**Restraint System:** A shoulder harness with a between-the-legs safety belt secures each rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate Riders of a larger size.

**Rider Criteria:** Riders must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Two functioning arms are sufficient instead of one functioning arm and one functioning leg if the guest is able to form a saddle posture with leg remnants sufficient to brace self-upright in the seat. Riders with a cervical collar, neck brace, broken collar bone, full or braced arm casts, or full leg casts are not permitted to ride.

**Rider Access:** Alternate access is available via the elevator, located near the exit of the ride. Riders will operate the elevator on their own. Riders will have to transfer into the seat on their own or with the assistance of a companion. A transfer device is available upon request which may assist a rider out of a wheelchair and into the ride unit. Please do not use the ride restraints for support while entering and exiting as they will shift.

## Dodgem 4



*Riders must be 48" tall to ride.*

This is a bumper car ride. Riders will experience strong side-to-side movement and rapidly changing direction and forces.

**Restraint System:** An individual shoulder strap is positioned across the chest and under the arm of each rider.

**Rider Criteria:** Riders must have a minimum of three functioning extremities. Riders with a cervical collar, neck brace, broken collar bone, or braced arm cast are not permitted to ride. Riders with a visual impairment must ride as a passenger with a driver who meets the requirements to drive. If a rider cannot steer and press the accelerator while seated normally, another individual must accompany the guest to drive. Riders who do not demonstrate appropriate observed behavior must be accompanied by a supervising companion.

**Rider Access:** Alternate access is available via the Fast Lane Entrance located to the right of the main entrance. Riders will have to take several steps, on their own or with the assistance of a companion and be capable of stepping up and over the side of the ride unit. Please use caution, as the ride unit may shift when entering and exiting.

**Warning:** Avoid head-on collisions.

## Drummer Boy <sup>2</sup>



Hand-held infants are not permitted.

Maximum Weight – 1,000 lb. per drum.

This is a family ride that travels a circular path while individual seats rotate on an axis.

**Restraint System:** An individual seatbelt secures each rider in the row across the thighs and pelvis.

**Rider Criteria:** Riders must have a minimum of three functioning extremities. Riders with a cervical collar, back brace, broken collar bone, full or braced arm casts are not permitted on the ride.

**Rider Access:** Alternate access is available via the entrance. Riders will need to take several steps on their own or with the assistance of a companion, including stepping up into the ride unit which may shift.

## Elephants <sup>2</sup>



Riders must be between 36" and 54" tall to ride.

Maximum Weight – 75 lb. per seat.

A slow-moving ride that goes up and down as the ride rotates around in a circle. Riders can use a joystick to control the elevation of their unit.

**Restraint System:** A shared seatbelt secures each rider across the thighs and pelvis.

**Rider Criteria:** Riders must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Riders with a cervical collar, neck brace, or full leg cast are not permitted to ride.

**Rider Access:** Access is available via the ride entrance. Riders must be able to take several steps alone or with the assistance of a companion and be capable of stepping up and over the side of the ride unit.

## Flying Trapeze <sup>3</sup>



Riders must be 48" tall to ride.

Maximum Weight – 170 lb. per seat

A chair swing family ride with free hanging seats suspended from an elevated and rotating tower. Riders will rotate in a circular motion as the tower begins to rise.

**Restraint System:** An individual lap bar and a between-the-leg safety belt secures each rider. An additional individual seatbelt is positioned across the chest and under the arm of each rider. Due to the nature of the restraint, this ride may not accommodate riders of a larger size.

**Rider Criteria:** Riders must have a minimum of three functioning extremities. Two functioning arms are sufficient instead of three functioning extremities if the guest has a normal center of gravity and lower extremities are sufficiently strong to maintain proper riding posture under the dynamic conditions of the ride. Amputations must be at the knee or below. Riders with any type of prosthesis should not ride this attraction, unless they can ensure the device is properly secured and will remain in place during the ride. Riders with a cervical collar, neck brace, braced arm cast, lower leg cast, or full leg cast are not permitted.

**Rider Access:** Alternate access is available via the ride exit. Riders will have to take several steps on their own or with the assistance of a companion and be capable of elevating themselves up into the seat. Please use caution, as the ride unit may shift when entering and exiting.

## Frog Hopper <sup>2</sup>



Riders must be 36" tall to ride.

Maximum Weight – 600 lb. per ride

This children's ride hoists riders in the air and provides a gentle yet bouncy trip down.

**Restraint System:** A shared lap bar is positioned above the laps of all riders in the row. An individual seatbelt secures each rider across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Riders of a larger size.

**Rider Criteria:** Riders must have a minimum of three functioning extremities; one functioning arm and two functioning legs. Riders with any type of prosthesis should not ride unless they can ensure the device is properly secured and will remain in place during the ride. Riders with any leg prosthesis must consult Guest Services or a Ride Operations Supervisor prior to waiting in line or riding. Riders may ride with one leg amputation; amputation must be at the knee or below. Riders with the leg amputation must be at least 42" tall to ride or be accompanied by a supervising companion. Riders with a cervical collar, neck brace, or broken collar bone are not permitted to ride. Riders with braced arm casts, leg casts and full arm casts are prohibited from riding.

**Rider Access:** Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting, as they will shift.

## Giant Gondola Wheel 2



Riders must be 48" tall to ride alone OR be accompanied by a supervising companion. Hand-held infants or single riders are not permitted.

Maximum Weight – 1,296 lb. per gondola

Similar to a Ferris wheel, this is a family ride that travels 360 degrees in the air with 20 gondolas suspended from the outer rim of the wheel.

**Restraint System:** An individual seatbelt secures each rider across the thighs and pelvis. A door further encloses the ride unit.

**Rider Criteria:** Riders must have sufficient lower extremities to ensure the ride restraint adequately restrains them. Riders who do not have seated postural control or who do not demonstrate appropriate observed behavior must be accompanied by a supervising companion.

**Rider Access:** Alternate access is available through the gate to the left of the main entrance, where Riders will encounter an incline. Riders will need to take several steps on their own or with the assistance of a companion. Riders will need to step down and through a narrow door into the ride unit which will sway.

## Grand Rapids 4



Riders must be 48" tall to ride alone OR 42" tall and accompanied by a supervising companion.

A family water ride where riders travel in rafts along a man-made river full of rapids, geysers, canyons, and waterfalls. Rafts float and bounce down high-speed rapids, often rotating rapidly after impacting with the bank of the river. Riders will get wet.

**Restraint System:** A shared seatbelt secures all riders in the row across the thighs and pelvis.

**Rider Criteria:** Riders must have a minimum of three functioning extremities. Two functioning arms are sufficient instead of three functioning extremities if the guest has a normal center of gravity and lower extremities are sufficiently strong to maintain proper riding posture under

the dynamic conditions of the ride. Amputations must be at the knee or below. Riders with a cervical collar, neck brace, broken collar bone, full arm cast, or braced arm cast are not permitted to ride.

**Rider Access:** Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion and be capable of stepping up and over the side of the ride unit. Please use caution, as the ride unit may shift when entering and exiting. Watch your step, as the ride unit may be slippery and wet.

**Note:** Boats may bump into the side of channel and other boats.

## HydroBlaster 4



Riders must be 48" tall to ride.

Minimum Weight – 90 lb. per raft

Maximum Weight – 350 lb. per raft

This ride consists of two enclosed slides for one or two passengers that will give the riders roller coaster type drops as they slide through a wet and winding course.

**Rider Criteria:** Riders must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Riders with a cervical collar, neck brace, broken collar bone, full or braced arm cast, or full leg cast are not permitted.

**Rider Access:** Access is available through the main entrance. Riders will need to ascend several flights of stairs, on their own or with the assistance of a companion.

## Kiddie Cars 1



Riders must be less than 54" tall to ride. Hand-held infants are not permitted.

Maximum Weight – 100 lb. per seat.

This is a slow moving themed children's circular ride.

**Restraint System:** An individual seatbelt secures each rider across the thighs and pelvis.

**Rider Criteria:** Riders must have a minimum of three functioning extremities.

**Rider Access:** Access is mainstreamed via the ride entrance. Riders will need to take several steps on their own or with the assistance of a companion. Riders will need to step up into a vehicle or climb on to a vehicle.

## Lakeside Gliders <sup>3</sup>



Riders must be 44" tall to ride alone OR 36" tall and accompanied by a supervising companion.

Maximum Weight – 340 lb. per unit

Riders glide in suspended cars that rotate in a circle. Once the ride's speed increases, riders use a fin on the front of the car to steer the car higher or lower.

**Restraint System:** A shared seatbelt secures each set of riders, fastening across the thighs and pelvis. The smaller rider must sit on the inside seat.

**Rider Criteria:** Riders must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Riders must have a minimum of one full functioning leg (including prosthesis) and one leg amputated below the knee. Riders with a cervical collar or neck brace are not permitted to ride. Riders who do not demonstrate appropriate observed behavior must be accompanied by a supervising companion.

**Rider Access:** Alternate Access is available through the Fast Lane entrance which is located to the left of the exit. Riders will have to take several steps on their own or with the assistance of a companion and be capable of entering themselves up into the seat. Please use caution, as the ride unit may shift when entering and exiting.

## Logger's Run <sup>4</sup>



Riders must be 46" tall to ride alone OR 36" and accompanied by a supervising companion.

This is a water flume ride; riders will get wet! Riders will be seated in a rocking boat and brace for a plunge down a chute, and a splash of water.

**Rider Criteria:** Riders must have a minimum of two functioning extremities, one functioning leg and one functioning arm. Two functioning arms are sufficient instead of one functioning arm and one functioning leg if the guest is able to form a saddle posture with leg remnants sufficient to brace self upright in the seat. Riders with a cervical collar, neck brace, broken collar bone, or braced arm cast are not allowed to ride. A full leg cast is permitted as long as the cast safely fits inside ride unit.

**Rider Access:** Alternate access is available via the Fast Lane entrance located to the right of the exit, where riders will encounter a ramp. Riders will have to take several steps on their own or with the assistance of a companion and be capable of stepping down into the ride unit which may be wet and may shift when entering and exiting.

**Warning:** Boats may bump into the side of channel and other boats.

**Warning:** This ride contains strobe lighting.

## Mad Mouse <sup>4</sup>



Riders must be 48" to ride alone OR 44" and accompanied by a supervising companion.

This is a medium-high speed steel roller coaster with quick dips and sharp curves. The lift hill is 68 feet high.

**Restraint System:** An individual lap bar and seatbelt secures each rider across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Riders of a larger size.

**Rider Criteria:** Riders must have a minimum of three functioning extremities. Two functioning arms are sufficient instead of three functioning extremities if the guest has a normal center of gravity and lower extremities are sufficiently strong to maintain proper riding posture under the dynamic conditions of the ride. Amputations must be at the knee or below. Riders with a cervical collar, neck brace, broken collar bone, full or braced arm cast are not permitted on the ride.

**Rider Access:** Alternate access is available via the ride exit, located to the right of the main entrance, where Riders will encounter an incline. Riders will need to take several steps on their own or with the assistance of a companion, and up into the ride unit, between a 10" wide side-opening.

## Motorcycles <sup>4</sup>



Guests Riders must be less than 54" tall to ride. Hand-held infants are not permitted.

Maximum Weight – 100 lb. per seat.

This is a children's ride that travels a circular path and pops-wheelies.

**Restraint System:** An individual seatbelt secures each rider across the thighs and pelvis.

**Rider Criteria:** Children must be able to touch both feet simultaneously on the floorboards as they straddle the motorcycles. Riders must have a minimum of three functioning extremities: two legs and one arm. Full leg casts are not permitted.

**Rider Access:** Access is available through the main entrance. Riders will need to take several steps and climb on to the ride, either on their own or with the assistance of a companion.

## PEANUTS™ Trailblazers 2



Riders must be 36" tall to ride alone OR be accompanied by a supervising companion. Hand-held infants are not permitted.

Maximum Weight – 275 lb. per car. This ride only accommodates one adult per car.

This children's ride allows riders to ride in their own car that whips around an oblong track.

**Restraint System:** An individual seatbelt secures each rider in a row across the thighs and pelvis. The smaller rider must sit on the inside seat. Due to the nature of the restraint, this ride may not accommodate riders of a larger size.

**Rider Criteria:** Riders must have a minimum of two functioning extremities; one functioning arm (excluding prosthesis) and one functioning leg. Riders who do not demonstrate appropriate observed behavior must be accompanied by a supervising companion. Riders with a cervical collar, neck brace, broken collar bone, full arm cast, or braced arm cast are not permitted to ride.

**Rider Access:** Access is available through the exit. To facilitate boarding, a transfer device is available upon request. Riders must be able to transfer on their own, or with the assistance of a companion. Do not use the ride restraints for entering and exiting as they will shift.

## Pig Pen's Mud Buggies 2



Riders must be 36" tall to ride alone OR be accompanied by a supervising companion. Hand-held infants are not permitted.

Maximum Weight – 382 lb. per car; this ride may only accommodate one adult per car.

Dune buggies that jump up and down rotating around a circular track.

**Restraint System:** A shared seatbelt secures all riders in a row across the thighs and pelvis. Adults must sit in the last row.

**Rider Criteria:** Riders must have a minimum of two functioning extremities; one functioning arm (excluding prosthesis) and one functioning leg. Riders with a cervical collar, neck brace, broken collar bone, full arm cast, or braced arm cast are not permitted.

**Rider Access:** Access is available through the exit. To facilitate boarding, a transfer device is available upon request. Riders must be able to transfer on their own, or with the assistance of a companion. Do not use the ride restraints for entering and exiting as they will shift.

## RipCord 5



Riders must be 42" tall to ride.

Maximum Weight – 850 per flight.

RipCord is a high-thrill SkyCoaster attraction made to simulate flight. Riders are hoisted 180 feet into the air. They control their own ride experience by pulling the ripcord, initiating their tethered free fall descent and flight. The sensation of flight as riders fall is similar to skydiving and hang gliding, with riders reaching speeds of up to 80 miles per hour.

**Restraint System:** Riders wear a full body harness that supports the flyer in a prone position. The harness is connected to the flight support cables.

**Rider Criteria:** Riders are required to have a minimum of one functioning leg and by reason of the restraint system inherent in the flight suits, it is necessary that the flyers possess two arms sufficient for the proper functioning of the flight suit to be maintained. Lower extremities must be of sufficient length to be contained and restrained by the leg strap. Proper functioning of the flight suit must be maintained for riders without appropriate center of gravity. Riders with a cervical collar, neck brace, full or braced arm cast, or full leg cast are not permitted.

**Rider Access:** Access is available via the main entrance. Riders must be able to walk independently or be assisted by a member of their party.

**Note:** This is an extra charge attraction.



## Swan Boats 2



Riders must be 54" tall to ride alone OR accompanied by a supervising companion. Hand-held infants are not permitted.

Maximum Weight – 300 lb. per person, 600 lb. per boat.

These are swan-shaped 1 – 2 person paddle boats. Boats are paddled with foot pedals similar to a bicycle and controlled with a tiller. At least one rider must be able to reach the pedals and pedal the boat sufficiently.

**Restraint System:** All participants must wear life jackets.

**Rider Criteria:** Riders must have a minimum of two functioning extremities. A guest with no functioning arms must be accompanied by a supervising companion. Riders with a cervical collar or neck brace or full leg cast are not permitted to ride.

**Rider Access:** Alternate access is available through the exit of the ride, where Riders will encounter a ramp. Riders will need to take several steps on their own or with the assistance of a companion, including stepping down into a wet, unsteady boat while loading and unloading. Please use caution, as the ride unit may shift when entering and exiting. Watch your step, as the ride unit may be slippery.

## Thunderbolt 3



Riders must be 46" to ride alone OR 42" and accompanied by a supervising companion.

Maximum Weight – 340 lb. per car.

This is a high speed, circular ride that follows a rolling up and down platform.

**Restraint System:** A shared lap bar is positioned above the laps of all riders in the row. An individual seatbelt secures each rider across the thighs and pelvis.

**Rider Criteria:** Riders must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Two functioning arms are sufficient if the guest has a normal center of gravity and lower extremities are sufficiently strong to support weight under the dynamic conditions of the ride. Amputation(s) must be at the knee or below. Riders with a cervical collar, back brace, broken collar bone, or braced arm cast are not permitted on the ride.

**Rider Access:** Alternate access is available through the exit of the ride, where Riders will encounter a ramp. Riders will have to take several steps on their own or with the assistance of a companion. Riders will need to step over and into a suspended ride unit which will sway. Please not use the ride restraints for support while entering and exiting as they will shift.

## Thunderhawk 5



Riders must be between 52" and 78" tall to ride.

A high speed suspended steel roller coaster which turns riders upside down five times. Riders will experience weightlessness and rapid movements from side to side.

**Restraint System:** A shoulder harness with a between-the-legs safety belt secures each rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate Riders of a larger size.

**Rider Criteria:** Riders must have sufficient lower extremities to ensure the ride restraint system adequately restrains them, and a minimum of two functioning extremities with one functioning arm. Two functioning arms are sufficient instead of one functioning arm and one functioning leg if the guest is able to form a saddle posture with leg remnants sufficient to brace self-upright in the seat. Riders with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride.

Riders with any type of prosthesis should not ride unless they can ensure the device is properly secured and will remain in place during the ride. Leg and/or foot prosthetics are not permitted on this ride. Riders with any prosthesis must consult with Guest Services or speak with a Ride Operations supervisor prior to waiting in line or riding.

**Rider Access:** Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting, as they will shift.

**Warning:** This ride contains strobe lighting.

## Tilt-A-Whirl 3



Riders must be at least 46" tall to ride alone OR accompanied by a supervising companion. Hand-held infants are not permitted.

Maximum Weight – 800 lb. per car.

This is a circular ride where cars pivot by centrifugal force created by the ride's rotating table.

**Restraint System:** A shared lap bar secures all riders in a row across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Riders of a larger size.

**Rider Criteria:** Riders must have a minimum of three functioning extremities. Two functioning arms are sufficient instead of three functioning extremities if the guest has a normal center of gravity and lower extremities are sufficiently strong to maintain proper riding posture under the dynamic conditions of the ride. Amputations must be at the knee or below. Riders with a cervical collar, neck brace, broken collar bone, or braced arm cast are not permitted on the ride. A guest with a leg cast may ride if the cast fits appropriately in the ride unit. Riders who do not demonstrate appropriate observed behavior must be accompanied by a supervising companion.

**Rider Access:** Alternate access is available through the Fast Lane entrance which is located to the right of the exit. Riders will need to take several steps, on their own or with the assistance of a companion and be capable of stepping up and over the side of the ride unit. Please use caution when entering and exiting as the ride unit may shift. Do not use the ride restraints for support as they will shift. Watch your step, as the ride unit may be slippery and wet.

## Timbertown Railway 1



Riders must be 46" to ride alone OR accompanied by a supervising companion. to participate

Maximum Weight – 430 lb. per seat.

This is a traditional train ride.

**Rider Criteria:** Riders who cannot maintain seated postural control, do not have the ability to enter or exit the ride safely, or do not demonstrate appropriate observed behavior, must be accompanied by a supervising companion.

**Rider Access:** Alternate access is available at the attraction exit. Riders will have to take several steps on their own or with the assistance of a companion and be capable of elevating themselves up onto the bench. Service animals are permitted on this attraction.

## Trabant 3



Riders must be 48" tall to ride alone OR 42" and accompanied by a supervising companion

Maximum Weight – 340 lb. per seat

This is a circular ride that rises to a tilted position while rotating forward producing changes of force and direction rapidly.

**Restraint System:** A shared lap bar secures all riders in the row across the thighs and pelvis.

**Rider Criteria:** Riders must have a minimum of two functioning extremities; one functioning leg and one functioning arm. Two functioning arms are sufficient instead of one functioning leg and one functioning arm if the rider has normal center of gravity and lower extremities are sufficiently strong to support weight under the dynamic conditions of the ride. Amputations must be at the knee or below. Riders with cervical collars, back braces, broken collar bones, or braced arm casts are not permitted on the ride. Riders who do not demonstrate appropriate observed behavior must be accompanied by a supervising companion.

**Rider Access:** Alternate access is available through the exit of the ride. Riders will need to take several steps, on their own or with the assistance of a companion. Riders will need to step up and shift sideways to enter the ride unit. Please do not use the ride restraints for entering and exiting as they may shift.

## Winky the Whale 1



*Hand-held infants are not permitted.*

This is a family ride that travels a circular path and dips up and down.

**Restraint system:** A shared seatbelt secures each rider across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Riders of a larger size.

**Rider Criteria:** Riders must have a minimum of three functioning extremities. However, two functioning arms are sufficient instead of three functioning extremities if the guest has a normal center of gravity and lower extremities are sufficiently strong to maintain proper riding posture under the dynamic conditions of the ride. Amputations must be at the knee or below.

**Rider Access:** Alternate access is available via the entrance. Riders will need to take several steps on their own or with the assistance of a companion, including stepping up and into the ride unit which may shift.

## Wolverine Wildcat



*Riders must be 48" tall to ride.*

A high speed, wooden roller coaster with a combination of high speed banked turns and airtime humps. The lift hill is 85 feet high and will reach speeds of 55 miles per hour.

**Restraint System:** An individual lap bar and seatbelt secures each rider across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Riders of a larger size.

**Rider Criteria:** Riders must have a minimum of three functioning extremities. Two functioning arms are sufficient instead of three functioning extremities if the guest has a normal center of gravity and lower extremities are sufficiently strong to maintain proper riding posture under the dynamic conditions of the ride. Amputation(s) must be at the knee or below. Riders with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted.

**Rider Access:** Alternate access is available via the ride exit, where Riders will encounter a ramp. Alternate access is available at the ride exit. Riders will have to transfer into the seat, on their own or with the assistance of a companion. A transfer device is available upon request which may assist a rider out of a wheelchair and into the ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift.

## Woodstock Express 3



*Riders must be 42" tall to ride alone OR 36" and accompanied by a supervising companion.*

*Maximum Weight – 340 lb. per bench.*

This is a junior steel roller coaster with mild drops, bumps, and turns. The lift hill is 16 feet high and has a drop of 12 feet and will reach speeds of 9 miles per hour.

**Restraint System:** A shared lap bar and seatbelt secures all riders in the row across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Riders of a larger size.

**Rider Criteria:** Riders must have a minimum of three functioning extremities. Riders with a cervical collar, back brace, broken collar bone, full or braced arm cast are not permitted on the ride.

**Rider Access:** Access is available through the entrance. To facilitate boarding, a transfer device is available upon request. Riders must be able to transfer on their own, or with the assistance of a companion. Do not use the ride restraints for entering and exiting as they will shift.

**Warning:** This ride contains strobe lighting.

## Zach's Zoomer



Riders must be 46" tall to ride alone OR 40" tall and accompanied by a supervising companion.

A junior wooden roller coaster with banked curves and airtime hills.

**Restraint System:** A shared lap bar is positioned above the laps of all riders in the row. A shared seatbelt secures riders across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Riders of a larger size

**Rider Criteria:** Riders must have a minimum of three functioning extremities. Two functioning arms are sufficient instead of three functioning extremities if the guest has a normal center of gravity and lower extremities are sufficiently strong to maintain proper riding posture under the dynamic conditions of the ride. Amputation(s) must be at the knee or below. Riders with a cervical collar, neck brace, broken collarbone, full or braced arm cast, or full leg casts are not permitted to ride.

**Rider Access:** Alternate access is available at the ride exit, where riders will encounter a ramp. Riders will have to transfer into the seat on their own or with the assistance of a companion. A transfer device is available upon request, which may assist a rider out of a wheelchair and into the ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift.

**Warning:** This ride contains strobe lighting.

## WILDWATER ADVENTURE WATERPARK

CATEGORY	DESCRIPTION
Low Thrill Rides	1 This is a low speed, and or shallow water attraction.
Mild Thrill Rides	2 This is a low to medium speed attraction, and/or water depth to 48 inches. Some rider control, maneuvering and/or swimming skills required.
Moderate Thrill Rides	3 This is a medium speed attraction. Height and water depth may vary. Moderate or unexpected forces can be generated during the ride. This attraction may require rider control and/or strong swimming skills. Physical activity may be strenuous.
High Thrill Rides	4 This is a fast paced ride experience. Riders will encounter changes in speed, direction, elevation, strong water currents, and/or depth of water, some of which is unexpected. This attraction requires rider body control and strong swimming skills.
Aggressive Thrill Rides	5 This is a high speed and/or deep water attraction with turbulent turns, drops and/or strong water currents with changes in speed, direction, elevation and/or deep water, which may be unexpected. This attraction requires rider body control and strong swimming skills.

## WATER PARK ATTRACTIONS

The following descriptions are designed to give you information on the type of actions caused by various rides. Each of the following attractions will identify the restrictions according to the criteria outlined on page 13. **In order to participate on most attractions, guests must have seated postural control, appropriate center of gravity, appropriate observed behavior, and the ability to enter and exit the ride safely.** Specific exceptions or qualifications to those four criteria will be noted in the information provided below. If you have been authorized for Alternate Access, follow the directions listed under each ride. Please use caution when entering and exiting waterpark attractions as the surrounding areas may be slippery. Conveying devices such as tubes and rafts may be slippery and can shift during loading and unloading.

## APPROPRIATE ATTIRE



Clean and appropriate swimwear is required. Pants, denim, thongs, or transparent clothing are not permitted. We reserve the right to determine the appropriateness of swimwear.

There can be no sharp objects such as metal prosthesis on the slides. Hearing devices or other electronic devices may be damaged by water. Please take the necessary steps to protect such items. Guests with glasses should wear a safety strap on the slides. Contact lenses are not recommended.

## LIFE JACKETS



Life jackets are required for children who are less than 48" tall in bare feet or those who are inexperienced or non-swimmers. Life jackets are available for all guests needing special consideration. Children who are less than 42" tall must wear life jackets and be accompanied by a supervising companion. This policy will be enforced at Commotion Ocean, Tidal Wave Pool, Boogie Beach, Lazy River, Snake Pit (must be 42" to ride), and Cyclone Zone (must be 42" to ride). Only Coast Guard approved life jackets are allowed as flotation devices. Life jackets are provided free of charge for guests who require one.

## ONGOING LIFEGUARD TRAINING

In an ongoing effort to provide a safe and enjoyable waterpark experience for our guests, Michigan's Adventure routinely utilizes training exercises to improve our lifeguards' skills and vigilance. These exercises will occur during normal operating hours and may consist of the following: submersible water mannequins; the use of video surveillance equipment; internal and external audits, and active/inactive water rescues and/or first aid scenarios.

## SCALES

A red light/green light scale system is used at Funnel of Fear – a weight sensitive attraction. Guests who exceed the maximum weight limit will not be permitted to ride.

## SWIM DIAPERS

All guests who require a diaper must wear a swim diaper or a diaper specifically designed for aquatic use. Infant and toddler swim diapers are available for purchase at WildWater Outfitters at the entrance to the waterpark.

## WATER WHEELCHAIR & POOL LIFTS

A water wheelchair is available for guests requiring additional assistance when at Beach Party (ground level only), Boogie Beach, Commotion Ocean, Lagoon, and Tidal Wave Pool. The water wheelchair may be used by multiple guests on the same day and is available at The Cabana Check-in. While in a wave pool, the water level may not exceed the height of the seat on the chair. A pool lift is available at the Lazy River. During your visit, please speak to a member of our Aquatics supervisory team to obtain access to the water wheelchair or pool lift and for further accessibility information.

## Beach Party 2



Guests must be a minimum of 36" tall in bare feet to participate on any slide. Guests must be at least 40" tall for the structure's three larger slides. Hand-held infants are not permitted on elevated activity areas.

Maximum Weight – 300 lb.

This is an interactive play structure with various elements including a giant tipping bucket, sprayers, tipping pails, net crawls, rope bridges, and body slides. Pool depth is between 0" to 6" deep.

**Rider Criteria:** Riders on slides are required to maintain the proper riding position: feet first, sitting or lying on their back. Guests must have proper head and neck control, sufficient upper extremities to maintain proper rider positioning, and a minimum of two functioning legs to participate on slides. Prior to riding a slide, guests with a prosthetic device should consult with a member of our Aquatics supervisory team. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast may not participate on slides. Cervical collars, or neck braces are not permitted on elevated activity areas. Riders must have seated postural control to participate on slides. Guests without seated postural control must be accompanied by a supervising companion while on the play structure.

**Rider Access:** Access to the elevated platform requires climbing several stairs. Guests need to ascend the stairs on their own or with the assistance of a companion. A water wheelchair is available for guest use on ground level only. Please speak with a member of our Aquatics supervisory team for more information.

## Boogie Beach 4



Children less than 48" tall in bare feet or those who are inexperienced or non-swimmers are required to wear a life jacket. Children less than 42" tall in bare feet must wear a life jacket and be accompanied by a supervising companion. A supervising companion may accompany up to 2 guests.

A large wave pool with depths ranging from 0 to 6 ft. Waves are generated for 5 minutes on, and then 5 minutes off. During wave action, strenuous activity is required. Prolonged exposure to wave action may result in fatigue. Exercise caution in deep water.

**Rider Criteria:** If necessary, participation and/or water depth may be restricted for hand-held infants or participants with a full arm or leg cast. Cervical collars, neck braces, or braced arm casts may not participate in this attraction. Participants must be able to maintain independent seated postural control and must have appropriate observed behavior or be accompanied by a supervising companion.

**Rider Access:** Access is available via the zero-depth entry. This attraction is wheelchair accessible, although the water level may not exceed the height of the seat on the chair. A water wheelchair is available for participants requiring additional assistance. Please speak to a member of our Aquatics supervisor team to obtain access to the water wheelchair.

## Commotion Ocean 4



Children less than 48" tall in bare feet or those who are inexperienced or non-swimmers are required to wear a life jacket. Children less than 42" tall in bare feet must wear a life jacket and be accompanied by a supervising companion. A supervising companion may accompany up to 2 guests.

A large wave pool with depths ranging from 0 to 5 ft. Waves are generated for 5 minutes on, and then 5 minutes off. During wave action, strenuous activity is required. Prolonged exposure to wave action may result in fatigue. Exercise caution in deep water.

**Rider Criteria:** If necessary, participation and/or water depth may be restricted for hand-held infants or participants with a full arm or leg cast. Cervical collars, neck braces, or braced arm casts may not participate in this attraction. Participants must be able to maintain independent seated postural control and must have appropriate observed behavior or be accompanied by a supervising companion.

**Rider Access:** Access is available via the zero-depth entry. This attraction is wheelchair accessible, although the water level may not exceed the height of the seat on the chair. A water wheelchair is available for participants requiring additional assistance. Please speak to a member of our Aquatics supervisor team to obtain access to the water wheelchair.

## Cyclone Zone 4



Guests must be at least 42" in bare feet to ride. Guests under 48" in bare feet must wear a life jacket.

This slide tower contains three tube slides. Guests should be aware that one of the slides empties into the Lazy River. Maximum water depth is 3'6". Single rider tubes and double rider tubes may be used. Guests must carry tubes to top of the tower.

**Rider Criteria:** Riders are required to maintain the proper riding position – facing forward in the direction of travel, with their hands – palms down – grasping the handles of the inner tube. Guests must have a minimum of three functioning extremities to ride. Cervical collars, neck braces, full arm casts, braced arm casts, or full leg casts are not permitted on this attraction. Additionally, guests with a broken collar bone may not ride. Prior to riding, guests with a prosthetic device should consult with a member of our Aquatics supervisory team.

**Rider Access:** Access to the tower requires climbing several flights of stairs. Guests need to ascend the stairs on their own or with the assistance of a companion. Guests must also carry a tube to the top of the tower.

## Funnel of Fear



Guests must be at least 48" in bare feet to ride

Maximum Weight – 700 lb. per tube

Cloverleaf tubes take riders twisting and turning into complete darkness before dropping vertically into a funnel. The tube will slide back and forth in the funnel before finally ending in a 36 inch splash pool.

**Rider Criteria:** Guests must be seated in the tube with feet in the middle, facing forward, sitting up straight, and holding on to both handles. Minimum two riders; maximum four riders. Guests must have a minimum of three functioning extremities; two functioning arms and one functioning leg. Full arm casts, braced arm casts, full leg casts, cervical collars or neck braces, or broken collar bones are not permitted. A red light/green light scale is used at this attraction. Guests who exceed the weight requirements will not be permitted to ride.

**Rider Access:** Access to the attraction requires climbing several flights of stairs with a tube. Guests will have to ascend the slide tower and be capable of safely entering the tube, on their own or with the assistance of a companion.

## Half Pint Paradise



Guests over 48" must be accompanied by a child.

Hand-held infants are not permitted on slides and must be accompanied by a supervising companion on the splash pad. A supervising companion may accompany up to 2 guests.

Maximum Weight – 300 lb.

This is a zero-depth water playground with several interactive water features including pivoting fountains in the shapes of various sea animals, an interactive sailboat, and interactive water troughs. Adjacent to the splash pad is a catch pool featuring seven mildly-thrilling slides of varying shapes and sizes. Maximum water depth is 2'.

**Rider Criteria:** Guests must have a minimum of three functioning extremities to ride the slides. Guests who do not demonstrate seated postural control or are unable to enter or exit the attraction are not permitted to participate on the slides and must be accompanied by a supervising companion on the splash pad. Cervical collars, neck braces, full arm casts, braced arm casts, or full leg casts are not permitted on the slides of this attraction. Guests with a broken collar bone may not ride the slides. Prior to riding the slides, guests with a prosthetic device should consult with a member of our Aquatics supervisory team.

**Rider Access:** Guests must climb a hill and several steps to reach the slides of Half Pint Paradise. The exit of the catch pool is accessible through two sloping zero-depth entry points on either side of the attraction. Access to the splash pad is level with the ground. Wheelchair access on the splash pad is restricted to water wheelchairs. A water wheelchair is available for guest use on the splash pad. Please speak with a member of our Aquatics supervisory team for more information.

## Lagoon 1



Hand-held infants must be accompanied by a supervising companion.

This is a wading pool with three water fountains. Maximum water depth is 2'8".

**Rider Criteria:** Guests who do not display appropriate observed behavior, do not have seated postural control, or are unable to enter or exit the attraction must be accompanied by a supervising companion. Guests with any cast/brace may participate.

**Rider Access:** Access to the pool is available through the sloped beach. This attraction accommodates wheelchairs to depths no more than the seat of the chair. A water wheelchair is available for guest use. Please speak with a member of our Aquatics supervisory team for more information.

## Lazy River 2



Children must be 42" tall in bare feet to ride alone OR be accompanied by a supervising companion. Children under 48" tall in bare feet or those who are inexperienced or non-swimmers are required to wear a life jacket. A supervising companion may accompany up to 2 children.

This is a slow moving river tube ride that is 2'8" deep. Single rider tubes and double rider tubes may be used. Guests must accompany a tube in the river.

**Rider Criteria:** Guests who have a minimum of two functioning extremities, do not have seated postural control or do not display appropriate observed behavior must be accompanied by a supervising companion. Guests with a cervical collar, neck brace, broken collar bone, braced arm cast, or full leg cast may not participate. Riders who do not have the ability to enter and exit the attraction without endangering themselves or others must be accompanied by a supervising companion.

**Rider Access:** Access to the river requires guests to take several steps into the attraction. Alternate access is available at the west entrance to the river via a wheelchair lift. Guests will need to transfer on their own or with the assistance of a companion, and then progress into the Lazy River. Please ask a lifeguard for instruction.

## Mammoth River 5



Guests must be 48" tall in bare feet to ride.

Maximum Weight – 600 lb. per raft.

This is a large raft slide for two or three riders. Slide ends in a 3-foot catch pool.

**Rider Criteria:** Riders are required to maintain the proper riding position – sitting upright with back against the side of the raft facing the raft's center and holding onto the handles at all times. Riders must have a minimum of three functioning extremities. Guests with cervical collars, neckbraces, full arm casts, braced arm casts, or full leg casts are not permitted on the ride. Additionally, guests with a broken collar bone may not ride. Prior to riding, guests with a prosthetic device should consult with a member of our Aquatics supervisory team.

**Rider Access:** Guests will access the tower by climbing several flights of stairs and ascending a steep incline on their own or with the assistance of a companion. Guests will need to carry a raft to the top of the tower.

## Mine Shaft 5



Guests must be at least 48" in bare feet to ride.

Maximum Weight – 600 lb. per raft.

This is a large, dark, enclosed raft slide for two or three riders. Slide ends in a 3' catch pool. Maximum water depth is 3'.

**Rider Criteria:** Guests must remain sitting upright with their back against the side of the raft facing the raft's center, holding onto handles at all times. Guests must have a minimum of three functioning extremities to ride. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride.

**Rider Access:** Guests will carry a raft to the top of the tower. Access to the tower requires climbing several flights of stairs, and ascending a steep incline. Riders will need to ascend the stairs and incline on their own or with the assistance of a companion.

## Paradise Plunge / Tropical Twist <sup>2</sup>



Hand-held infants are not permitted.

Maximum Weight – 300 lb.

This slide tower contains two small body slides which end in a catch pool. Slide ends in a 3' catch pool.

Maximum water depth is 3'.

**Rider Criteria:** Riders are required to maintain the proper riding position – feet first, sitting, or lying on their back. Riders must have a minimum of two functioning extremities; one of which must be a functioning leg. Guests must have sufficient upper extremities to maintain the proper riding position – sitting or lying while facing forward. Cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted. Prior to riding, guests with a prosthetic device should consult a member of our Aquatics supervisory team. Guests unable to enter or exit the ride must be accompanied by a supervising companion.

**Rider Access:** Access to the slides requires climbing several stairs. Guests need to ascend the stairs on their own or with the assistance of a companion.

## Ridge Rider / Wild Slide <sup>4</sup>



Guests must be at least 48" in bare feet to ride.

Maximum Weight – 300 lb.

These are two high speed body slides with sudden drops designed for single riders. Slide ends in a 6" deep runout. Maximum water depth is 6".

**Rider Criteria:** Riders are required to maintain the proper riding position – laying feet first with their arms across their chest. Guests may not sit. Riders must have a minimum of two functioning arms and two functioning legs. Cervical collars, neck braces, forearm casts, braced arm casts, full arm casts, or any leg casts are not permitted. Prior to riding, guests with a prosthetic device should consult a member of our Aquatics supervisory team. Access is available through the main entrance.

**Rider Access:** Access to the attraction requires climbing several flights of stairs. Guests will have to ascend the slide tower and be capable of safely entering the slide, on their own or with the assistance of a companion.

## Slidewinders <sup>4</sup>



Guests must be at least 48" in bare feet to ride.

This slide tower contains three single-rider, partially enclosed, serpentine body slides. Maximum water depth is 3'6".

**Rider Criteria:** Riders are required to maintain the proper riding position: Feet first, lying on their back, with their arms crossed over their chest. Guests must have a minimum of three functioning extremities; one of which must be a functioning leg. Cervical collars, neck braces, forearm casts, full arm casts, braced arm casts, or full leg casts are not permitted. Guests with a broken collar bone may not ride. Prior to riding, guests with a prosthetic device should consult a member of our Aquatics supervisory team.

**Rider Access:** Access is available through the main entrance. Access to the tower requires climbing several flights of stairs. Guests need to ascend the stairs on their own or with the assistance of a companion.

## Snake Pit <sup>5</sup>



Guests must be at least 42" in bare feet to ride.

Guests less than 48" in bare feet must wear a life jacket.

This slide tower contains three dark, enclosed tube slides. Only single-rider tubes may be used. The slide ends in a 3'8" catch pool. Maximum water depth is 3'8".

**Rider Criteria:** Guests must have a minimum of three functioning extremities. Riders are required to maintain the proper riding position- facing forward, both legs between the tube's handles, holding onto handles for the duration of the ride. Cervical collars, neck braces, forearm casts, full arm casts, braced arm casts, or full leg casts are not permitted. Guests with a broken collar bone may not ride. Prior to riding, guests with a prosthetic device should consult a member of our Aquatics supervisory team.

**Rider Access:** Guests must carry a tube to the top of the tower. Access to the tower requires climbing several flights of stairs. Guests need to ascend the stairs on their own or with the assistance of a companion.

## Tidal Wave Pool 4



*Children less than 48" tall in bare feet or those who are inexperienced or non-swimmers are required to wear a life jacket. Children less than 42" tall in bare feet must wear a life jacket and be accompanied by a supervising companion. A supervising companion may accompany up to 2 guests.*

A large wave pool with depths ranging from 0 to 6 ft. Waves are generated for 5 minutes on, and then 5 minutes off. During wave action, strenuous activity is required. Prolonged exposure to wave action may result in fatigue. Exercise caution in deep water.

**Rider Criteria:** If necessary, participation and/or water depth may be restricted for hand-held infants or participants with a full arm or leg cast. Cervical collars, neck braces, or braced arm casts may not participate in this attraction. Participants must be able to maintain independent seated postural control and must have appropriate observed behavior or be accompanied by a supervising companion.

Access is available via the zero-depth entry. This attraction is wheelchair accessible, although the water level may not exceed the height of the seat on the chair. A water wheelchair is available for participants requiring additional assistance. Please speak to a member of our Aquatics supervisor team to obtain access to the water wheelchair.

## WARNING

Many rides at Michigan's Adventure are dynamic and thrilling. There are inherent risks in riding any amusement ride. For your protection, each ride is rated for its special features, such as high speeds, steep drops, sharp turns, or other dynamic forces. If you choose to ride, you accept all of these risks. Restrictions for guests of larger size (height or weight) are posted at certain rides. Guests with disabilities should refer to our Ride Admission Policy available at Guest Services or Group Sales. Participate responsibly. You should be in good health to ride safely. You know your physical conditions and limitations; Michigan's Adventure does not. If you suspect your health could be at risk for any reason, or you could aggravate a pre-existing condition of any kind, DO NOT RIDE!

All passenger restraint systems, including lap bars, shoulder harnesses and seatbelts, must be positioned, fastened and tightened properly to allow guests to ride.

**Information in this guide is subject to changes.**

# Michigan's Adventure

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